Art Learning Sequence Document - Year -3/4 2 year rolling programme



Term	Autumn Year A	Spring Year A	Summer Year A	Autumn Year B	Spring B	Summer B
Topic	l am warrior	Blue Abyss	Traders and raiders	Tribal Tales	Rocks, relics and rumbles. Ammonite	Misty Mountain, winding vista river
Focus Artist:	Lucien Freud (UK)	John Dyer (UK) Kurt Jackson (UK)	Anthony Gorman Sculptor	Sheila Hicks (weaver)	William Morris (UK)	Van Gogh
National Curriculum:	Improve their mastery of art a	their observations and use them to review and re and design techniques, including drawing, painting nitects and designers in history.		ample, pencil, charcoal, paint, clay)		
Art Component and focus technique	Drawing Hatching cross hatching Stippling scumbling Focus on soft and hard 3D effects using shading	Drawing Hatching cross hatching Stippling scumbling Focus on different pencils to create textures	Drawing Hatching cross hatching Stippling scumbling Focus on soft and hard 3D effects using shading and techniques	Drawing Hatching cross hatching Stippling scumbling Focus on different pencils, to create textures	Drawing Hatching cross hatching Stippling scumbling Focus on soft and hard 3D effect using shading and techniques above.	Drawing Hatching cross hatching Stippling scumbling Focus on different pencils, to create textures
	Colour: Tone shade Tint Primary colour Hot/Cold colours Drawing Facial features Position proportion Use shading for 3 D effect.	Colour: Primary Secondary Explore colour theory mixing proportions of primary colours. Painting Brush control/Using different tools Work on small scale/Blocking in colour Blending/Stippling/Spatter technique	Colour: Tone shade Tint Primary colour Hot/Cold Colours 3D Form Create a stable clay base. Show an understanding of shape and form creating a wire template. Use clay/papier mache to create form.	Colour: Primary Secondary Explore colour theory mixing proportions of primary colours. Textiles and collage Dyeing technique Weaving Layering natural objects into weaved fabric.	Colour: Tone shade Tint Primary colour Hot/cold Colours Printing Explore texture using rubbings Relief printing Monoprinting	Colour: Primary Secondary Explore colour theory mixing proportions of primary colours. Painting Brush control Using different tools Working with thick paint using scraping and different tools to create texture.
Prior and Interleaved Learning	Drawing and colour techniques are practised to achieve competence in EVERY sequence of lessons using different materials. (See Art component and focus technique for focus for each term) Skills are interleaved by practising previously taught techniques in sketch books throughout the 2 year rolling programme.					
Range of materials	Various grades of pencil Paint, Fine brushes	Various grades of pencil Pen and ink, Paint Variety of brushes and painting tools.	Variety of pencils Wire , Clay, Papier mache	Fabrics, Wool, Textiles, Natural materials	Pen and ink, Charcoal, Variety pencils, Polystyrene/Print ink, Wood block , String	Various grades of pencil, Pen and ink, Paint Variety of brushes and painting tools.
Final Product	Portrait in the style of Lucien Freud	Landscape painting in the style of JDyer	Human scultpure	Weaving inspired by Sheila HIcks	Print inspired by William Morris	Landscape painting in the style of Van Gogh
Sequence of learning: Significant people, art, movements. Analyse: Compare and contrast. Link to own work. Creativity Creating Generating ideas. Evaluating ideas Techniques Line, colour, painting, printing, 3D form, textiles Showcase piece Analyse Deconstruct Create	 Learn about the life and work of Lucian Freud analysing chosen portrait. Focus on line techniques hatching, cross hatching for shading, patterns. Explore different portraits then sketch and practise 'face drawing' and placing the features in correct proportions. Explore shade, tone and tint: blue using fine brushes to block in colour palette. Apply techniques to create portrait in the style of Lucian Freud. Evaluate portrait and share ideas and inspiration. 	 Learn about the life and work of John Dyer analysing landscapes. Develop competence in hatching cross hatching, tippling scumbling focussing on different pencils to create textures Explore mixing primary to make secondary colours using different proportions to create colour palette. Explore different consistencies of paint adding water to layer and build up colour. Develop painting techniques to include stippling, spatter painting and fine paint brush work to add detail in the style of John Dyer. Evaluate landscape and share ideas and inspiration. 	1. Learn about the life and work of Anthony Gorman analysing 'The Angel of the North'. 2. Focus on line techniques creating soft and hard to known techniques. 3. Observe variety of human 'sculptures: https://sculptors.org.uk/ and explore human form, drawing and adding shading for 3D effect. 4. Create a wire sculpture in human form as a template. 5. Explore papier mache or clay to build human form around template. 6. Use inspiration from artist's work to add texture and colour to sculpture. 7. Evaluate sculpture and share	 Learn about the life and work of Sheila Hicks analysing her large weaving installations. Explore colour mixing using dyes to create a 'natural' colour palette evocative of Viking times. Focus on line techniques and pattern to create a plan for the weave. Create a cardboard loom marking warp threads then fixing in place. Select thread/wool/natural and man made and weave weft threads. Explore different materials, eg shells, beads to add to weave. Evaluate weaving and share ideas and inspiration. 	 Learn about the life and work of William Morris analysing his floral designs. Focus on line techniques drawing real flowers using shading techniques to create 3D effect. Explore colour palette and use chalks, pastels to blend and mix colour. Apply line techniques to create a design in the style of William Morris. Use mono print technique to create a print using the design created in the previous lesson. https://www.youtube.com/watch?v=disyn_sNyGc Evaluate printing and share ideas and inspiration. 	 Learn about the life and work of Vincent Van Gogh and analyse Wheat field with cypresses Eplore colour mixing shade, tone tint to create a colour palette for the sky and wheat field. Explore line techinques and swirling patterns to imitate Van Gogh use in sketching work outside. Explore 1 point perspective in drawin cypress trees in proportion to distanct from viewer. Use thick paint, thin brushes and scraping tools to create texture in sky and wheat field Evaluate overall painting techniques and share ideas and inspiration.
End Point: Vocabulary:	Knowledge/developing skills in creating tone, shade, tint. and positioning of facial features. Applying techniques to create a portrait in the style of Lucien Freud Analyse /Deconstruct	Knowledge/skills in developing line techniques. Applying colour and line techniques to 3D form. Analyse / Deconstruct	ideas and inspiration. Knowledge/skills in developing skills in creating 3D form. Applying wire work skills, clay/papier mache to explore and develop understanding of human form. Analyse /Deconstruct	Knowledge/skills in developing weaving techniques. Applying creativity to create texture and interest. Analyse /Deconstruct	Knowledge/skills in developing line techniques. Applying line and printing techniques to create impression William Morris design Analyse /Deconstruct	Knowledge/skills in developing painting techniques using a variety of tools to create different patter and textures Applying understanding of perspective to creat images of proportionate size in the distance. Analyse / Deconstruct
roccodiui y.	Primary colours: Tone, shade, tint blend mix colour palette Portrait Facial features	Primary and secondary colours Hot colours Line techniques wavy, jagged, stippling, scumbling, hatching.	Sculptor sculpture Human form Template Shading: hatching, cross hatching, scumbling, stippling	Primary colours Colour palette Tone, shade, tint, Warp weft loom selvages Natural man made materials	Colour palette Victorian Line techniques: shading Shading: hatching, cross hatching, scumbling, stippling Monoprint	Primary Colours: Tone, shade, tint blend mix scraping Line techniques Straight wavy, joined One point perspective